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High Frequency Scattering by a Smooth Coated Cylinder Simulated with Generalized Impedance Boundary Conditions

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Abstract

Rigorous UTD (Uniform Geometrical Theory of Diffraction) diffraction coefficients are presented for a coated convex cylinder simulated with generalized impedance boundary conditions. In particular, ray solutions are obtained which remain valid in the transition region and reduce uniformly to those in the deep lit and shadow regions. These involve new transition functions in place of the usual Fock-type integrals, characteristic to the impedance cylinder. A uniform asymptotic solution is also presented for observations in the close vicinity of the cylinder. As usual, the diffraction coefficients for the convex cylinder are obtained via a generalization of the corresponding ones for the circular cylinder.

I Introduction

The problem of scattering by a smooth convex impedance cylinder has received much attention. Wang [1, 2] presented ray-optical solutions for the impedance and coated cylinders. His results are valid only in the deep lit and shadow regions and do not apply to the case where the observation point is in the transition region. Wait and Conda [3, 4] developed a solution which is valid in the transition region and for observation points on and off the surface. However, as pointed out by Pathak [5] it did not uniformly reduce to the ray solution [6, 7] exterior to the transition regions. Also, it is not valid on the portion of the surface in the transition region and these limitations were the primary motivation in Pathak's work [5] for the perfectly conducting convex cylinder. Recently, Kim and Wang [8] presented a solution applicable to a coated cylinder that remained valid in the transition region. They employed a heuristic approach to obtain the numerical values of the resulting transition integral applicable to a coated cylinder. Their solution is uniform but is not applicable to the close vicinity of the cylinder.

In this paper we present a rigorous UTD solution of the diffraction by a coated cylinder simulated with generalized impedance boundary conditions. In addition, a uniform asymptotic solution is obtained which remains valid when the observation point is in the close vicinity of the cylinder. An important aspect of the paper is also the use of second order generalized impedance boundary conditions (GIBC) for the simulation of the coating. Their derivation has already been given in [9] and [10] and are characterized by the inclusion of higher order field derivatives in their definition. Because of this they are less local which leads to an improved simulation (with respect to the standard impedance boundary condition - SIBC) of the coating in a manner analogous to the order of the highest derivative kept in the condition. Recently, they were successfully applied to a number of diffraction problems [11], [12] and have also been used in numerical simulations of multilayer coatings (see fig. 1) [13]. These applications provided a measure of the accuracy of the proposed GIBC and in particular accuracy criteria were derived in [13] for the second order conditions as a function of coating thickness and composition.

The UTD solution to be presented here parallels that given by Pathak [5]

for the circular perfectly conducting cylinder. However, in the case of the coated cylinder the resulting UTD expressions are in terms of Fock-type integrals whose efficient evaluation is of primary interest. In the following we first present the eigenfunction solution based on the second order GIBC simulation of a circular coated cylinder. By employing Watson's transformation this is written in integral form which is then cast in a ray representation. The ray solution is subsequently generalized to the case of a general convex cylinder. Finally, the evaluation of the Fock-type integrals is discussed and some results are presented which validate the accuracy of the GIBC eigenfunction and ray solutions. In the process, we demonstrate the improved accuracy of the GIBC solution over the corresponding SIBC solution, and it is also shown how the presented UTD solution can be extended to treat multilayered coated cylinders.

II Boundary Conditions

Consider the coated circular cylinder shown in figure 2(a). We propose to simulate the cylinder with an equivalent one (see fig. 2(b)) satisfying the boundary conditions (an e^{jwt} time convention is assumed throughout) [13]

$$E_{\phi} = -\frac{(a_2 + a_o)}{a_1} Z H_z - \frac{a_2 Z}{k^2 b^2 a_1} \frac{\partial^2 H_z}{\partial \phi^2}$$
 (1)

for H_z -incidence or

$$E_{z} = \frac{(a_{2} + a_{o})}{a_{1}} Z H_{\phi} - \frac{a_{2}'}{k^{2} b^{2} (a_{2}' + a_{o}')} \frac{\partial^{2} E_{z}}{\partial \phi^{2}}$$
(2)

in the case of E_z -incidence. In these Z=1/Y is the free space intrinsic impedance, $k=\frac{2\pi}{\lambda}$ is the free space wave number, and a_m with a'_m are constants which are dependent on the material properties of the coating.

Assuming a single layer coating of thickness δ and denoting the associated relative constitutive parameters as ϵ_{τ} and μ_{τ} , we have

$$a_o = \left(\frac{\epsilon_r \mu_r - 1}{\epsilon_r}\right) k\delta \tag{3a}$$

$$a_1 = -j \tag{3b}$$

$$a_2 = k\delta/\epsilon_{\tau} \tag{3c}$$

and

$$a_o' = 1 \tag{4a}$$

$$a_1' = +jk\mu_r\delta \tag{4b}$$

$$a_2' \approx 0$$
 (4c)

These constants are valid for $\sqrt{\epsilon_r \mu_r} \delta \lesssim 0.15 \lambda$ and for higher contrast coating they must be redefined as [9]

$$a_o = \left(N - \frac{1}{2N}\right) \left[\tan(k\delta N) - \tan\left(\frac{k\delta}{2N}\right) \right]$$
 (5a)

$$a_1 = -j\epsilon_r \left[1 + \tan(k\delta N) \tan\left(\frac{k\delta}{2N}\right) \right]$$
 (5b)

$$a_{2} = \frac{1}{2N} \left[\tan(k\delta N) - \tan\left(\frac{k\delta}{2N}\right) + k\delta\left(N - \frac{1}{2N}\right) \right]$$

$$\cdot \left\{ 1 + \tan(k\delta N) \tan\left(\frac{k\delta}{2N}\right) \right\}$$
(5c)

$$a'_{o} = \left(N - \frac{1}{2N}\right) \left[1 + \tan(k\delta N) \tan\left(\frac{k\delta}{2N}\right)\right]$$
 (6a)

$$a_1' = j\mu \left[\tan(k\delta N) - \tan\left(\frac{k\delta}{2N}\right) \right]$$
 (6b)

$$a_{2}' = \frac{1}{2N} \left[1 + \tan(k\delta N) \tan\left(\frac{k\delta}{2N}\right) - k\delta\left(N - \frac{1}{2N}\right) \right]$$

$$\cdot \left\{ \tan(k\delta N) - \tan\left(\frac{k\delta}{2N}\right) \right\}$$
(6c)

We note that (1) and (2) reduce to the standard impedance boundary conditions (SIBC) when a_2 and a_2' are set to zero and

$$\eta = \frac{a_o}{a_1} = \frac{a_1'}{a_0'} \tag{7}$$

where $\eta = -j\sqrt{\frac{\mu_r}{\epsilon_r}}\tan(k\sqrt{\epsilon_r\mu_r}\delta)$ is the normalized impedance of the coating. We also remark that a_m and a_m' satisfy the duality relation

$$\frac{a_1}{a_2 + a_o} = \frac{a_2' + a_o'}{a_1'} \,. \tag{8}$$

The aforementioned boundary conditions can be employed for simulating multilayer coating by simply redefining the material constants a_m and a'_m as discussed, for example, in [10] and [13]

III Eigenfunction and Integral representation

Consider the plane wave

$$u^{i} = u_{o}e^{jkx} = u_{o}e^{jk\rho\cos\phi} \tag{9}$$

incident on the coated circular cylinder shown in figure 2, where u_o is the amplitude of the wave and u^i denotes either the E_z or H_z component of the incident field. An eigenfunction representation of the total field in the presence of the cylinder can be generally written as

$$u^{t} = \sum_{n=-\infty}^{\infty} j^{n} \left[J_{n}(k\rho) + A_{n} H_{n}^{(2)}(k\rho) \right] e^{-jn\phi}$$
 (10)

where $J_n(\cdot)$ is the Bessel function of order n and $H_n^{(2)}(\cdot)$ denotes the nth order Hankel function of the second kind. To find the constants A_n we enforce the GIBC given by (1) or (2) at $\rho = b$. This yields

$$A_n = -\frac{J_n'(kb) + Q(n)J_n(kb)}{H_n^{(2)'}(kb) + Q(n)H_n^{(2)}(kb)}$$
(11)

in which the prime denotes differentiation with respect to the Bessel or Hankel function argument,

$$Q(n) = \begin{cases} -j \left(\frac{a_2 + a_o}{a_1} - n^2 \frac{a_2}{k^2 b^2 a_1} \right) & \text{for } H_z\text{- incidence} \\ \\ -j \left(\frac{a_2' + a_o'}{a_1'} - n^2 \frac{a_2'}{k^2 b^2 a_1'} \right) & \text{for } E_z\text{-incidence} \end{cases}$$
(12)

and when $a_2 = a'_2 = 0$, Q(n) reduces to

$$Q(n) = Q = \begin{cases} -j\frac{a_a}{a_1} = -j\eta & \text{for } H_z\text{-incidence} \\ \\ -j\frac{a'_a}{a'_1} = -j\frac{1}{\eta} & \text{for } E_z\text{-incidence} \end{cases}$$
(13)

To obtain a ray representation of (10) in conjunction with (12) we must first recast u^t in integral form. Employing the usual Watson's transformation [14] and noting that Q(n) = Q(-n), we find [5]

$$u^t = u_1 + u_2$$

where

$$u_1 = u_o \int_{-\infty}^{\infty} \left[J_{\nu}(k\rho) - \frac{J'_{\nu}(kb) + Q(\nu)J_{\nu}(kb)}{H_{\nu}^{(2)'}(kb) + Q(\nu)H_{\nu}^{(2)}(kb)} H_{\nu}^{(2)}(k\rho) \right] e^{-j\nu\psi} d\nu (14a)$$

or

$$u_1 = \frac{u_o}{2} \int_{-\infty}^{\infty} \left[H_{\nu}^{(1)}(k\rho) - \frac{H_{\nu}^{(1)'}(kb) + Q(\nu)H_{\nu}^{(1)}(kb)}{H_{\nu}^{(2)'}(kb) + Q(\nu)H_{\nu}^{(2)}(kb)} H_{\nu}^{(2)}(k\rho) \right] e^{-j\nu\psi} d\nu \ (14b)$$

and

$$u_{2} = u_{o} \int_{-\infty}^{\infty} \left[J_{\nu}(k\rho) - \frac{J_{\nu}'(kb) + Q(\nu)J_{\nu}(kb)}{H_{\nu}^{(2)'}(kb) + Q(\nu)H_{\nu}^{(2)}(kb)} H_{\nu}^{(2)}(k\rho) \right] e^{j\nu\pi/2}$$

$$\cdot \frac{e^{-j\nu(2\pi+\phi)} + e^{-j\nu(2\pi-\phi)}}{1 - e^{-j2\nu\pi}} d\nu$$
(15)

in which

$$\psi = |\phi| - \frac{\pi}{2} \tag{16}$$

and $Q(\nu)$ is given by (12) upon letting $n \to \nu$. The field component u_1 , defined above, includes the geometrical optics and dominant surface diffraction contributions whereas u_2 denotes the creeping waves which circulate around the cylinder more than once. We are interested in an asymptotic evaluation of u_1 and to do this we must separately consider each of the space regions illustrated in fig. 3.

IV Field in the Deep Lit and Shadow Regions

In the deep lit region, the geometrical optics incident and reflected rays represent an accurate first-order high-frequency approximation of the total field. The geometrical optics field can be extracted from u_1 upon performing an asymptotic evaluation of (14) yielding [18]

$$u^{GO}(P_L) \approx u^i(P_L) + u^i(Q_R)R_{s,h}\sqrt{\frac{\tilde{\rho}}{\tilde{\rho} + \ell}}e^{-jk\ell}$$
 (17)

in which

$$R_z \approx -\frac{a_o' - a_1' \cos \theta^i + a_2' \cos^2 \theta^i}{a_o' + a_1' \cos \theta^i + a_2' \cos^2 \theta^i} \quad (E_z - \text{incidence})$$
 (18a)

$$R_h \approx -\frac{a_o - a_1 \cos \theta^i + a_2 \cos^2 \theta^i}{a_o + a_1 \cos \theta^i + a_2 \cos^2 \theta^i} \qquad (H_z - \text{incidence})$$
 (18b)

are the reflection coefficients associated with the coating [9]. The parameter θ^i is illustrated in fig. 4 and ℓ is the distance (must be large) from the surface reflection point Q_R to the observation point P_L . Finally, $\tilde{\rho}$ is the reflected ray caustic distance and for a convex cylinder it is given by

$$\tilde{\rho} = \frac{\rho_g(Q_R)\cos\theta^i}{2} \tag{19}$$

 $\rho_g(Q_R)$ is the radius of curvature of the surface at Q_R and is equal to b for the circular cylinder.

For observations in the deep shadow region, a residue series representation of u_1 is more appropriate. From (14), we obtain

$$u_{1} = -u_{o} \frac{4}{kb} \sum_{m=1}^{\infty} \frac{H_{\nu_{m}}^{(2)}(k\rho)e^{-j\nu_{m}\left(\phi - \frac{\pi}{2}\right)}}{H_{\nu_{m}}^{(2)}(kb)\frac{\partial}{\partial\nu} \left[H_{\nu}^{(2)'}(kb) + Q(\nu)H_{\nu}^{(2)}(kb)\right]_{\nu=\nu}}$$
(20)

where ν_m are the zeros of the transcendental equation

$$H_{\nu_m}^{(2)'}(kb) + Q(\nu_m)H_{\nu_m}^{(2)}(kb) = 0$$
 (21)

Obviously, (20) does not provide a ray-picture interpretation of the creeping-wave diffraction which is desirable for generalizations to non-circular cylinders. To recast (20) in a form compatible with the Keller type GTD format, the Debye approximation must be employed for the Hankel function for $k\rho \gg |\nu_m|$. This yields

$$u_1^d(P_s) \approx u^i(Q_1) T_{s,h} \frac{e^{-jks}}{\sqrt{s}}$$
 (22)

where

$$T_{s,h} = -\sum_{m=1}^{\infty} \mathcal{D}_m(Q_1) \cdot e^{-j\nu_m \theta} \cdot \mathcal{D}_m(Q_2)$$
 (23)

is the corresponding diffraction coefficient and for the circular cylinder

$$\mathcal{D}_m(Q_1) = \mathcal{D}_m(Q_2)$$

$$= \left[\sqrt{\frac{2}{\pi}} \frac{4}{k^{2}b} \frac{e^{j\frac{\pi}{4}}}{H_{\nu_{m}}^{(2)}(kb)\frac{\partial}{\partial\nu} \left\{ H_{\nu}^{(2)}(kb) + Q(\nu)H_{\nu}^{(2)}(kb) \right\}_{\nu=\nu_{m}}} \right]^{\frac{1}{2}}$$

with θ as defined in figure 5.

A generalization of (22) - (24) for convex cylinders is now possible by making the replacements

$$b \rightarrow \rho_g(Q_{1,2}) \tag{25}$$

$$e^{-j\nu_m\theta} \rightarrow \exp\left[-j\int_{t'(Q_1)}^{t'(Q_2)} \frac{\nu_m(t')}{\rho_g(t')} dt'\right]$$
 (26)

Consequently, the attachment coefficient $\mathcal{D}_m(Q_1)$ is no longer equal to the launching coefficient $\mathcal{D}_m(Q_2)$.

V Field in the Transition Region

The geometrical optics and creeping wave solutions presented above are not valid in the transition region close to the shadow boundaries as illustrated in figure 3. New uniform expressions are, therefore, required to overcome this limitation. These can be derived following the procedure adopted by Pathak [5] for a perfectly conducting convex cylinder. For the lit region we find

$$u_1(P_L) \approx u^i(P_L) + u^i(Q_R)R_{s,h}\sqrt{\frac{\tilde{\rho}}{\tilde{\rho} + \ell}}e^{-jk\ell}$$
 (27)

where $R_{s,h}$ is now given by

$$R_{s,h} = -\sqrt{\frac{-4}{x'}} \exp\left\{-j\frac{(x')^3}{12}\right\} \left[\frac{e^{-j\frac{\pi}{4}}}{2x'\sqrt{\pi}} \left\{1 - F(2k\ell\cos^2\theta^i)\right\} + G(x',q)\right] (28)$$

$$F(x) = 2j\sqrt{x}e^{-jx} \int_{x}^{\infty} e^{-jx^2} dx$$
 (29)

$$x' = -2m(Q_R)\cos\theta^i \tag{30}$$

$$m(Q_R) = \left\{ \frac{k\rho_g(Q_R)}{2} \right\}^{\frac{1}{3}} \tag{31}$$

and

$$\tilde{\rho} = \frac{\rho_g(Q_R)\cos\theta^i}{2} \,. \tag{32}$$

F(x) is the UTD transition function [19] and G(x',q) is defined by

$$G(x',q) = \frac{e^{-j\frac{\pi}{4}}}{\sqrt{\pi}} \int_{-\infty}^{\infty} \frac{V'(\tau) - q(\tau)V(\tau)}{W_2'(\tau) - q(\tau)W_2(\tau)} e^{-jx\tau} d\tau$$
 (33)

in which

$$q(\tau) = mQ(\nu) \tag{34}$$

whereas $V(\tau)$ and $W_{1,2}(\tau)$ are the Fock-type Airy functions [15]

$$2jV(\tau) = W_1(\tau) - W_2(\tau) \tag{35}$$

$$W_{1,2}(\tau) = \frac{1}{\sqrt{\pi}} \int_{\Gamma_{1,2}} e^{\tau t - t^3/3} dt$$
 (36)

The contour Γ_1 runs from $\infty e^{-j\frac{2\pi}{3}}$ to $\infty - j\epsilon$ and Γ_2 is the complex conjugate of Γ_1 . We remark that in the case of an SIBC simulation, $q(\tau)$ becomes a constant.

For the shadow region, we have

$$u_1(P_s) \approx u^i(Q_1) T_{s,h} \frac{e^{-jks}}{\sqrt{s}} \tag{37}$$

where the diffraction coefficient $T_{s,h}$ is now redefined as

$$T_{s,h} = -\sqrt{m(Q_1)m(Q_2)}\sqrt{\frac{2}{k}}e^{-jkt}\left[\frac{e^{-j\frac{\pi}{4}}}{2x\sqrt{\pi}}\left\{1 - F(ks\tilde{a})\right\} + G(x,q)\right]$$
(38)

in which

$$x = \int_{t'(Q_1)}^{t'(Q_2)} \frac{m(t')}{\rho_g(t')} dt'$$
 (39)

$$t = \int_{t'(Q_1)}^{t'(Q_2)} dt' \tag{40}$$

and

$$\tilde{a} = \frac{x^2}{2m(Q_1)m(Q_2)} \tag{41}$$

As is usually the case, (27)-(40) were first derived for the circular cylinder and were subsequently generalized for non-circular convex cylinders.

VI Field in the Close Vicinity of the Conex Cylinder

In all of the above derivations we have assumed that ℓ is large. Consequently, the given expressions are not adequate for field computations in

the near vicinity of the cylinder. In this case, it is possible to obtain a suitable approximation of the integral (14) by replacing the Hankel and Bessel functions in terms of Airy integrals and then employing a Taylor series expansions for these integrals.

Following a procedure similar to the one given in [5], the resulting expressions for an arbitrary smooth convex cylinder are

$$u_1(P) \approx u^i(P_N) \left[e^{-jhz'} - \sum_{n=0}^5 \frac{(-1)^n}{n!} (jhz')^n + e^{\frac{-j(z')^3}{3}} \left\{ \Lambda_1(z') - \Lambda_2(z') \right\} \right] (42)$$

when P_N is in the lit region, and

$$u_1(P) \approx u^i(Q_1)e^{-jkt} \left[\frac{\rho_g(P_N)}{\rho_g(Q_1)} \right]^{\frac{-1}{6}} \left\{ \Lambda_1(z) - \Lambda_2(z) \right\}$$
 (43)

when P_N is in the shadow region. In (42) and (43)

$$\Lambda_1(D) = g_1(D) + j \frac{h^2}{2!} g_1'(D) - \frac{h^3}{3!} g_1(D) - \frac{h^4}{4!} g_1''(D) - j 4 \frac{h^5}{5!} g_1'(D)$$
 (44)

$$\Lambda_2(D) = hg_2(D) + j\frac{h^3}{3!}g_2'(D) - 2\frac{h^4}{4!}g_2(D) - \frac{h^5}{5!}g_2''(D)$$
 (45)

$$g_1(D) = \frac{1}{\sqrt{\pi}} \int_{-\infty}^{\infty} \frac{e^{-jD\tau}}{W_2'(\tau) - q(\tau)W_2(\tau)} d\tau$$
 (46)

$$g_2(D) = \frac{1}{\sqrt{\pi}} \int_{-\infty}^{\infty} \frac{q(\tau)e^{-jD\tau}}{W_2'(\tau) - q(\tau)W_2(\tau)} d\tau$$
 (47)

$$z' = -m(P_N)\cos\theta^i \tag{48}$$

for P_N in the lit region and

$$z = \int_{t'(Q_1)}^{t'(P_N)} \frac{m(t')}{\rho_g(t')} dt'$$
 (49)

for P_N in the shadow region

$$t = \int_{t'(Q_1)}^{t'(P_N)} dt'$$
 (50)

$$h = \frac{kd(P_N)}{m(P_N)} \tag{51}$$

$$d(P_N) = \rho - \rho_{\mathfrak{g}}(P_N) \tag{52}$$

The points P and P_N in the lit and shadow regions are illustrated in figure 6. We remark that when the cylinder's surface obeys the SIBC, $g_{1,2}(D)$ simplify to

$$g_1(D) \to g(D) = \frac{1}{\sqrt{\pi}} \int_{-\infty}^{\infty} \frac{e^{-jD\tau}}{W_2'(\tau) - qW_2(\tau)} d\tau$$
 (53)

$$g_2(D) \to mQg(D)$$
 (54)

In the case of slowly attenuating creeping and/or surface waves (42) is not adequate and an improved result may be obtained by adding (42) and (43) with $t > \pi b$ (in case of a circular cylinder of radius b). Clearly, the addition of (43) corresponds to the contribution of the creeping wave that has travelled the minimum distance on the cylinder's surface to reach P_N . The contribution of those creeping waves that travelled more than once around the cylinder is given by u_2 and could be added to u_1 if greater accuracy is required.

The functions $g_1(D)$, $g_2(D)$ and G(x,q) are Fock-type integrals that are formally the Fourier transform of a slowly varying factor consisting of a quotient of terms containing Airy functions and their derivatives. A computationally efficient scheme was proposed by Pearson [16] for the evaluation of these integrals. The scheme is an extention of the Fourier trapezoidal rule devised by Tuck [17] to treat the rotated-ray exponential behavior occurring in the integrals. The sampling frequency used in the computation is dictated by the slowly varying Airy-function factor in the integrands. Sufficiently accurate results have been obtained for both lossy and non-lossy coatings on a perfectly conducting cylinder using this scheme.

VII Numerical Results

The UTD expressions derived in the previous sections provide a complete set of equations for the computation of the total field in all regions of interest. In this section, we present some calculated data which validate the accuracy of the derived expressions by comparison with data based on the moment method and eigenfunction solutions.

In figure 8 the eigenfunction solutions based on the GIBC and SIBC simulations are compared with the exact for a coated cylinder and this clearly demonstrates the improved simulation (with respect to the standard impedance boundary conditions - SIBC) achieved with the second order GIBC. To show the validity of the UTD solution in the case of a convex cylinder, a special case of an elliptical cylinder (see fig. 7) is considered in figure 9. Data based on the moment method are compared with those obtained from the UTD solution in conjunction with the second order low and high contrast boundary conditions.

Figure 10 verifies the asymptotic solution developed for the field point in the close vicinity of a convex cylinder. We remark, however, that the approximations used for the Hankel functions in the derivation of (42) and (43) become less accurate for some values of ϵ_r and μ_r associated with lossless coatings, and this can be avoided by using more accurate approximations for the Hankel functions. Finally, figure 11 demonstrates the use of GIBC in simulating multilayer coatings by simply redefining the material constants a_m and a'_m as discussed in [10, 13].

A difficulty in implementing the expressions derived in this paper was the evaluation of the Fock-type integrals G(x,q), $g_1(D)$ and $g_2(D)$ as well as the determination of the zeros corresponding to (21). The Fock-type integrals were evaluated by employing the method described in [16] and the zeros of (21) were determined using the routine given in [20].

VIII Summary

Rigorous ray solutions of the scattered fields were presented for a coated convex cylinder. These were developed in the context of the uniform geometrical theory of diffraction and specific expressions were given for the scattered fields in the lit, shadow and transition regions as well as for observations in the near vicinity of the cylinder. That is, UTD expressions were derived for all regions exterior to the coated cylinder. These are suited for engineering computations and are given in terms of the generalized Pekeris or Fock- type functions whose evaluation was efficiently performed via the Fourier Trapezoidal rule suggested by Pearson [16].

In comparison to the solution given by Kim and Wang [8], the ray representations given here are based on a second order generalized impedance boundary condition which permits the simulation of thin multilayered coating as demonstrated in the included examples. Also, in our implementation of the transition fields we employed a rigorous rather than a heuristic evaluation of the Fock-type integrals. Further, we have presented accurate field representations for observations on or near the vicinity of the coated cylinder and these can also be used for computing the radiated fields by a source or an aperture on the surface of the convex cylinder.

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Appendix

Consider an elliptical cylinder as an example of a convex geometry shown in figure 7. The geometrical and field parameters associated with this surface are listed below:

Incident field

At the observation point (ρ, ϕ) a unit amplitude plane wave incident at an angle ϕ_i is specified by (phase of all fields will be referenced to the origin)

$$u^{i}(\rho,\phi) = e^{jk\rho\cos(\phi - \phi_{i})} \tag{A.1}$$

Geometry

The surface of an elliptical cylinder is described by a parameterized vector as

$$\mathbf{r}(\gamma) = a\cos\gamma\hat{x} + b\sin\gamma\hat{y} \tag{A.2}$$

where the parameter $\gamma(0 \le \gamma \le 2\pi)$ is related to the angle ϕ via the relation

$$\tan \phi = -\frac{b}{a} \tan \gamma \tag{A.3}$$

Also, a and b are the half lengths of the major and minor axis of the elliptical cylinder, respectively. The radius of curvature at any point γ on the elliptical surface is

$$\rho_g(\gamma) = \frac{(a^2 \sin^2 \gamma + b^2 \cos^2 \gamma)^{3/2}}{ab} \tag{A.4}$$

and the unit tangent and normal to the surface are given by

$$\hat{t} = \frac{\mathbf{r}'(\gamma)}{|\mathbf{r}'(\gamma)|} = \frac{-a\sin\gamma\hat{x} + b\cos\gamma\hat{y}}{\sqrt{a^2\sin^2\gamma + b^2\cos^2\gamma}}$$
(A.5)

$$\hat{n} = \hat{t} \times \hat{z} = \frac{b \cos \gamma \hat{x} + a \sin \gamma \hat{y}}{\sqrt{a^2 \sin^2 \gamma + b^2 \cos^2 \gamma}}$$
 (A.6)

Location of the reflection point Q_R

The direction of the incident ray at the point of reflection Q_R is

$$\hat{s}^i = -\cos\phi_i \hat{x} - \sin\phi_i \hat{y} \tag{A.7}$$

Let Q_R be the reflection point corresponding to $\gamma = \gamma_R$. The direction of the reflected ray is then given by

$$\hat{s}^{\tau} = \frac{(\rho\cos\phi - a\cos\gamma_R)\hat{x} + (\rho\sin\phi - b\sin\gamma_R)\hat{y}}{\sqrt{(\rho\cos\phi - a\cos\gamma_R)^2 + (\rho\sin\phi - b\sin\gamma_R)^2}}$$
(A.8)

Enforcement of the reflection law $\hat{n} \cdot \hat{s}^i = -\hat{n} \cdot \hat{s}^r$ at Q_R then yields the transcendental equation

$$\frac{\rho(b\cos\phi\cos\gamma_R + a\sin\phi\sin\gamma_R) - ab}{\sqrt{\rho^2 + a^2\cos^2\gamma_R + b^2\sin\gamma_R - 2\rho(a\cos\phi\cos\gamma_R + b\sin\phi\sin\gamma_R)}}$$
(A.9)

 $=b\cos\phi_i\cos\gamma_R+a\sin\phi_i\sin\gamma_R$

to be solved for γ_R for each observation angle ϕ . The solution must of course be done numerically using an iterative routine such as the Newton-Raphson's method. Given γ_R the incident field at Q_R

$$u^i(Q_R) = e^{jk\ell_R} \tag{A.10}$$

where

$$\ell_R = \sqrt{a^2 \cos^2 \gamma_R + b^2 \sin^2 \gamma_R} \cos(\phi_r - \phi_i) \tag{A.11}$$

with

$$\phi_r = \tan^{-1} \left\{ \frac{b}{a} \tan \gamma_R \right\} \tag{A.12}$$

The reflected ray caustic distance at Q_R is given by

$$\tilde{\rho} = \frac{\rho_g(Q_R)\cos\theta^i}{2} \tag{A.13}$$

where

$$\rho_g(Q_R) = \frac{(a^2 \sin^2 \gamma_R + b^2 \cos^2 \gamma_R)^{3/2}}{ab}$$
 (A.14)

$$\cos \theta^{i} = \hat{n}(Q_R) \cdot \hat{s}^{r} = \frac{b \cos \phi_{i} \cos \gamma_{R} + a \sin \phi_{i} \sin \gamma_{R}}{\sqrt{a^2 \sin^2 \gamma_{R} + b^2 \cos^2 \gamma_{R}}}$$
 (A.15)

with ℓ in (17), (27) and (28) found from

$$\ell = \sqrt{(\rho\cos\phi - a\cos\gamma_R)^2 + (\rho\sin\phi - b\sin\gamma_R)^2}$$
 (A.16)

Attachment and detachment points for the surface diffracted ray

The attachment point Q_1 on the surface of the cylinder shown in figure 7 can be determined by enforcing the generalized Fermat principle implying that at $Q_1(a\cos\gamma_1, b\sin\gamma_1)$

$$\hat{n}(Q_1) \cdot \hat{s}^i = 0 \tag{A.17}$$

this yields

$$\gamma_1 = \tan^{-1} \left\{ -\frac{b}{a} \cot \phi_i \right\} \tag{A.18}$$

Similarly, the surface detachment point $Q_2(a\cos\gamma_2, b\sin\gamma_2)$ is determined by enforcing

$$\hat{n}(Q_2) \cdot \hat{s} = 0 \tag{A.19}$$

where

$$\hat{s} = \frac{(\rho\cos\phi - a\cos\gamma_2)\hat{x} + (\rho\sin\phi - b\sin\gamma_2)\hat{y}}{\sqrt{(\rho\cos\phi - a\cos\gamma_2)^2 + (\rho\sin\phi - b\sin\gamma_2)^2}}$$
(A.20)

This leads to the transcendental equation

$$\rho(a\sin\phi\sin\gamma_2 + b\cos\phi\cos\gamma_2) - ab = 0 \tag{A.21}$$

which can be solved numerically for γ_2 .

Incident field at Q_1 is

$$u^{i}(Q_{1}) = e^{jkr_{1}\cos(\phi_{1} - \phi_{i})}$$
 (A.22)

where

$$r_1 = \sqrt{a^2 \cos^2 \gamma_1 + b^2 \sin^2 \gamma_1} \tag{A.23}$$

$$\phi_1 = \tan^{-1} \left\{ \frac{b}{a} \tan \gamma_1 \right\} \tag{A.24}$$

Also, the parameters x and t in (38) and (39) are, respectively, given by

$$x = \left\{\frac{ka^2b^2}{2}\right\}^{1/3} \int_{\gamma_1}^{\gamma_2} \frac{d\gamma}{\sqrt{a^2\sin^2\gamma + b^2\cos^2\gamma}}$$
 (A.25)

$$t = \int_{\gamma_1}^{\gamma_2} \sqrt{a^2 \sin^2 \gamma + b^2 \cos^2 \gamma} d\gamma \tag{A.26}$$

The integrals in (A.25) and (A.26) must be computed numerically.

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List of Figures

- Fig. 1. Illustration of a three-layer coated cylinder.
- Fig. 2. (a) Coated circular cylinder (b) equivalent coated cylinder simulated with generalized impedance boundary conditions.
- Fig. 3. Different regions associated with the plane wave scattering from a smooth convex cylinder.
- Fig. 4. Reflected ray path.
- Fig. 5. Propagation ray paths in the shadow region.
- Fig. 6. Projection of the field point P in the direction normal to the surface at P_N .
- Fig. 7. Elliptical cylinder configuration.
- Fig. 8. Bistatic H-polarization scattering pattern for a circular cylinder having $b = 3\lambda$, (a) $\epsilon_r = 4$, $\mu_r = 1$, $\delta = 0.07\lambda$, $\rho = 5\lambda$ (b) $\epsilon_r = 8$, $\mu_r = 1$, $\delta = 0.2\lambda$, $\rho = 3.05\lambda$.
- Fig. 9. Bistatic scattering pattern for an elliptical cylinder having $a=2\lambda$, $b=1\lambda$, $\rho=5\lambda$, $\phi_i=0$ (a) E-polarization, $\epsilon_r=4$, $\mu_r=1$, $\delta=0.07\lambda$ (b) H-polarization, $\epsilon_r=8$, $\mu_r=1$, $\delta=0.2\lambda$.
- Fig. 10. Bistatic scattering pattern of a circular cylinder having $b = 3\lambda$, $\rho = 3.05\lambda$, $\phi_i = 0$ (a) E-polarization, $\epsilon_r = 4$, $\mu_r = 1$, $\delta = 0.07\lambda$ (b) H-polarization, $\epsilon_r = 8$, $\mu_r = 1$, $\delta = 0.2\lambda$.
- Fig. 11. Bistatic scattering pattern of a three-layer coated circular cylinder having $b=3\lambda$, $\phi_i=0$, $\epsilon_{r1}=3-j0.1$, $\epsilon_{r2}=4-j0.3$, $\epsilon_{r3}=7-j1.5$, $\mu_{r1}=\mu_{r2}=\mu_{r3}=1$, $\delta_1=0.01\lambda$, $\delta_2=0.02\lambda$, $\delta_3=0.03\lambda$ (a) H-polarization, $\rho=5\lambda$ (b) E-polarization, $\rho=3.05\lambda$.

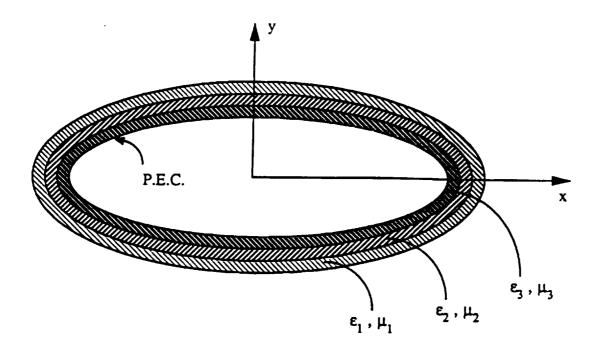


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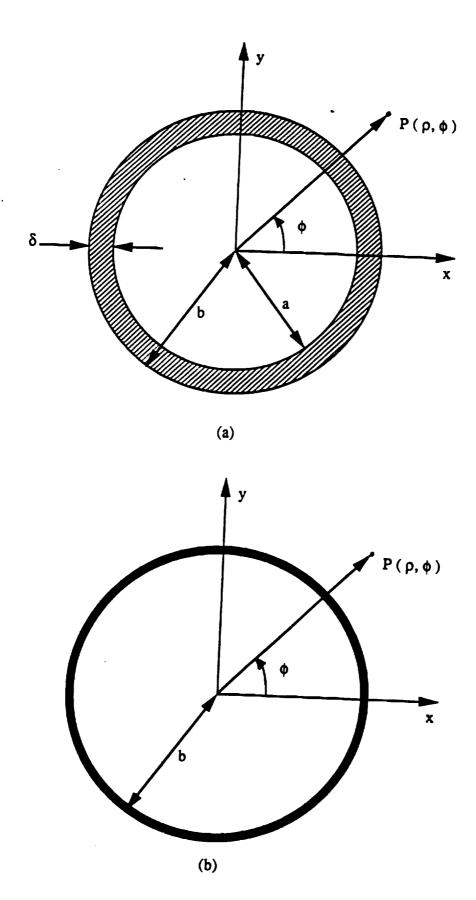


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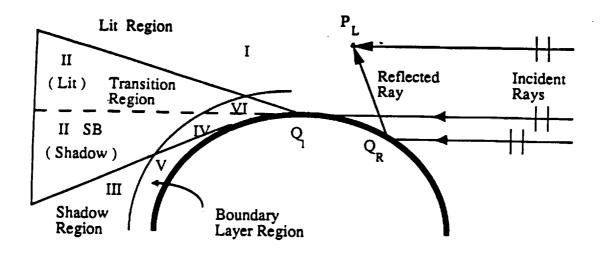


Fig. 3. Different regions associated with the plane wave scattering from a smooth convex cylinder.

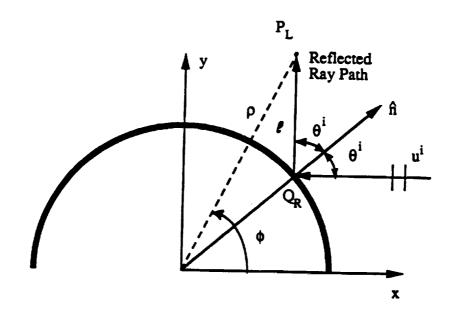


Fig. 4. Reflected ray path.

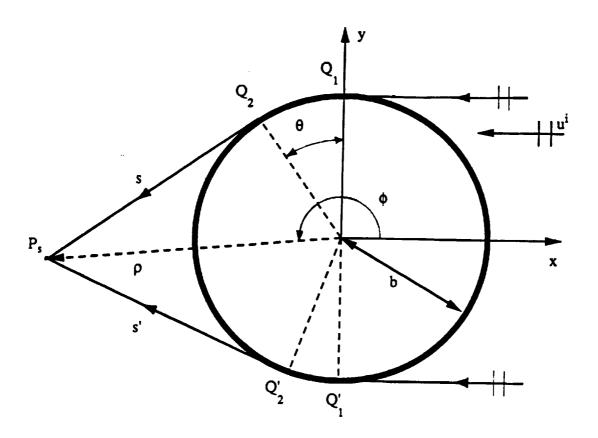


Fig. 5. Propagation ray paths in the shadow region.

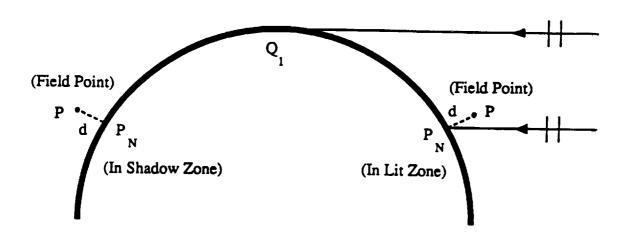


Fig. 6. Projection of the field point P in the direction normal to the surface at P_N .

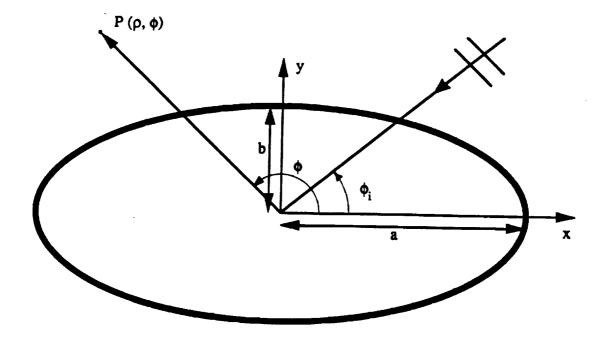


Fig. 7. Elliptical cylinder configuration.

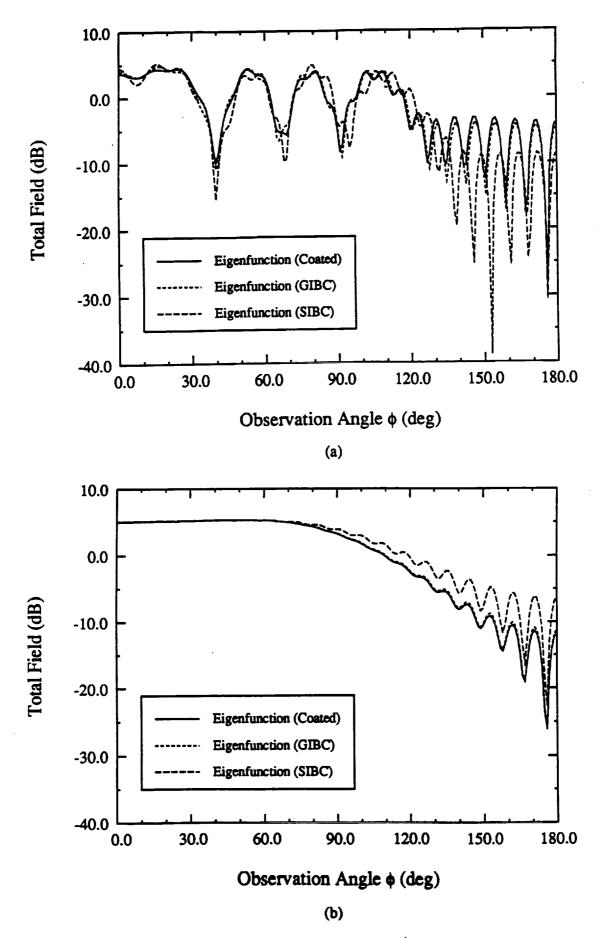
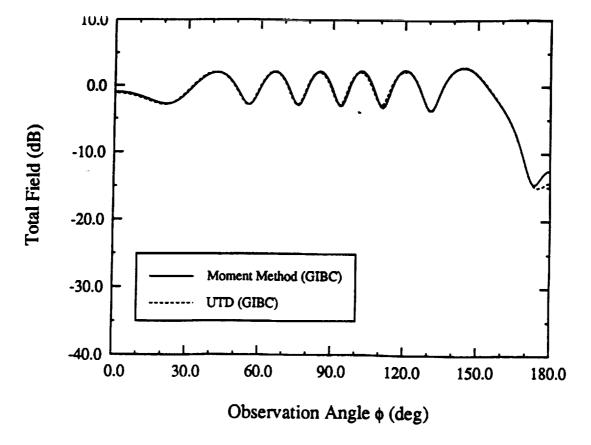


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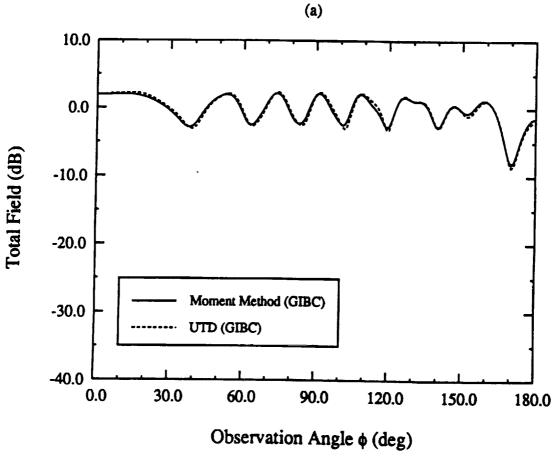


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(b)

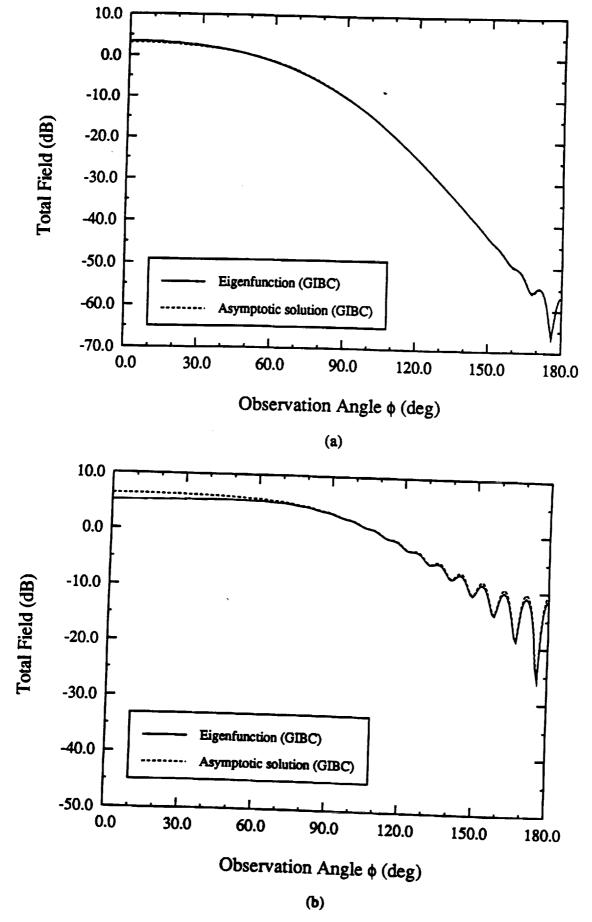


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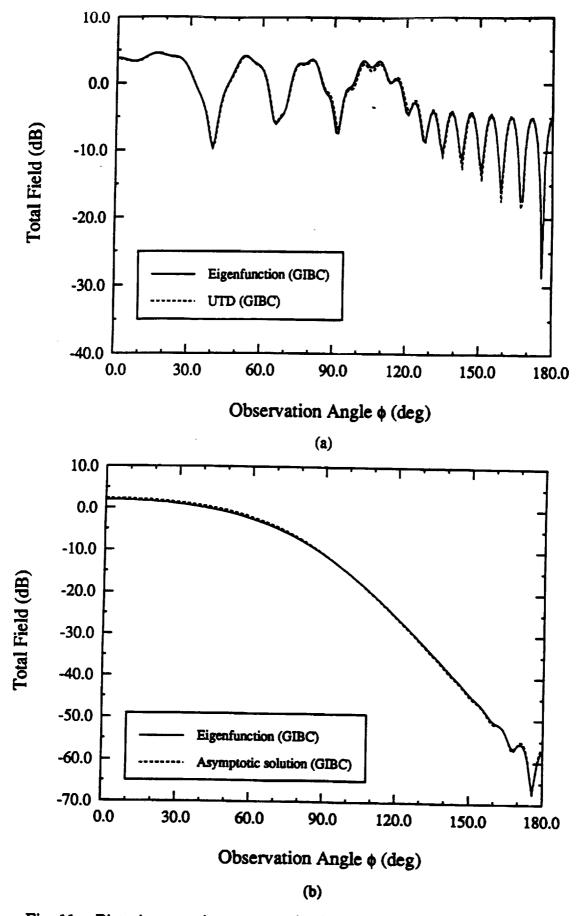


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